

dotobased

presents

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RULES, REGULATIONS AND FAQS

- * You are allowed to make teams of up to 3 members.
- * Teams can be of two types: Freshers and Non-Freshers. Freshers can team up only with freshers, and Non-Freshers only with Non-Freshers.
- * There are prizes for Fresher winners. Non-Freshers may or may not receive prizes.
- * You will be presented with a series of problems. Each problem will have clues which would lead you to an answer [called a flag]. You cannot skip problems.
- * Clues can be composed of any/all of the following: text, images, audio, links. They can take you to any place on the internet or in real life. :)
- * The answer can involve anything -- ciphers, math, technology, maps, music, books, pop culture references, or even IISc. The flag can be hidden in any way. Think outside the box!
- * We will announce hints at our discretion. Please don't ask for help with problems. We might reduce the points for the problem after the release of hints. So, try to solve the problems before the hints are released.
- * Posting flags or discussing in a public channel will lead to disqualification.
- * You must submit the flag in the format: dbdth{...}. Replace spaces with underscores and convert it to all lowercase. For example, if you think the answer is "007 james bond", you enter "dbdth{007_james_bond}". Use the \submit command of the Discord bot to submit your flags.
- * The answer can involve anything -- ciphers, math, technology, maps, music, books, pop culture references, or even IISc. The flag can be hidden in any way. Think outside the box!
- * Along with the main sequence of problems, there is also a set of bonus frenzy flags for you to find. They can be hidden anywhere and aren't tied to a specific problem. They are worth 5 points each. You can submit them anytime you want. You might also be given some frenzy-specific clues at 8:00 PM on both days. Note that other random frenzy flags can be released/found at any time during the event.
- * If you have any further questions, you can DM us on Discord or WhatsApp at any time



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SCHEDULE

FRIDAY [01/08/25]

11 PM- Game Night

SATURDAY [02/08/25]

09.30 AM- Talk by Professor C. Pandurangan in MLH

11.00 AM- Start of the Treasure Hunt

08.00 PM- Release of first set of frenzy problems

11.00 PM- Game Night

SUNDAY [03/08/25]

02.00 AM- Event pause

07.00 AM- Event resumes

11.00 AM- Talk by Ullas Aparanji, CSA in G-01

08.00 PM- Release of second set of frenzy problems

11.00 PM- Competition ends/Gaming Night